Documents

ICEMT 2023 - 7th International Conference on Education and Multimedia Technology
(2023) *ACM International Conference Proceeding Series*, 421 p.

Abstract
The proceedings contain 63 papers. The topics discussed include: the effect of a virtual reality resource on the engagement and learning experience of first-year engineering students; the application of aged simulation and virtual reality in gerontological nursing education; research on teaching mode of art design specialty based on VR technology; improving learning effect and mathematical literacy of college students in commercial statistics using metaverse technology: effect of metaverse technology on mathematical literacy; remodeling a mobile educational metaverse using a co-design approach: challenges, issues, and expected features; research on immersive education scenarios based on X-reality from the perspective of metaverse; and applying a blended board game system with robotic arm for training computational thinking: learning through human-machine competition.

Publisher: Association for Computing Machinery

Conference name: 7th International Conference on Education and Multimedia Technology, ICEMT 2023
Conference date: 29 August 2023 through 31 August 2023
Conference code: 195254

ISBN: 9798400709142
Language of Original Document: English
Abbreviated Source Title: ACM Int. Conf. Proc. Ser.
2-s2.0-85180338596
Document Type: Conference Review
Publication Stage: Final
Source: Scopus